

Instructions

This template is designed to help you plan and share peace education activities in CISV programmes. Please fill in the information below, as it applies.

1. The Basics

Number of Participants	30	Age range	15-18
Content Area	Diversity	Theme	Diversity in CISV

Type of activity: (i.e. icebreaker, running game, simulation, debrief, etc.)

Debrief

Educational goals and indicators: Please specify which programme goals and indicators the activity is designed to facilitate.

Reflect on diversity, especially in CISV

2. Materials and Background Preparation

Origin of activity: Did you create this activity? If not, please identify the source of this activity.*

Go East 2023, Breno and Mika

Materials: List the materials needed for the activity.

Paper and colored pencils

Time: How much time is needed to prepare and run the activity.

an hour and ten minutes

Tips for facilitators: Provide any tips or suggestions to help others run this activity. Include any lessons learned or adaptations.

It would be cool to do a follow-up with the solutions and projects participants may come up with to see how much we are talking and how much we're doing as well.

*By submitting this activity to CISV International, permission is granted to alter, publish, and use by CISV International and for use within its programmes.

3. Quality Assurance and Child Protection Policy

All CISV activities must comply with the quality standards set by the Educational Programmes Committee and the R-07 Behavior Policy and Child Protection Policy set by the Training and Quality Assurance

Committee. When planning and delivering activities within CISV programmes, it is your responsibility to consider what is safe, appropriate and relevant for CISV participants based upon our policies and educational principles and goals.

4. The Activity

CISV programmes are designed to help participants develop new attitudes, skills, and knowledge (ASK). In CISV, participants learn from experience and we recommend using the experiential learning cycle as a guide to planning and delivering activities. An activity can support one or up to all four phases of the experiential learning cycle.

The Experiential Learning Cycle:

- *Do: Facilitate an experience that illustrates the goal; this could be lecture, discussion, reading, singing, role play, etc.*
- *Reflect: Facilitate an experience for participants to reflect on an experience.*
- *Generalize: Facilitate an experience that helps participants develop new ASKs.*
- *Apply: Facilitate an experience to practice new ASKs and put them into action.*

Activity name:

Marille

Learning objective: What is the purpose and/or expected learning outcomes for participants from this activity.

Learn and think about how can we include and welcome more diversity in our organization

Time	Instructions	Materials
15-20 min	Separate participants in groups of five and give the following instructions: Please describe and draw what a CISVer character is for your group. Ranging from Physical characteristics to aspects of their life and psychological characteristics	Color pencils and paper
10-15 Min	Now each group will have a brief chance to present their CISVer	
5 min	Now showing hands answer: <ul style="list-style-type: none"> ● How many of you thought about an LGBTQ+ CISVer ● How many of you thought about a CISVer with disabilities ● How many of you thought about a POC CISVer ● How many of you thought about a Low-income CISVer 	
20- 30 min	Now let's make a quick circle and debrief <ul style="list-style-type: none"> ● Why do minorities not come naturally to CISV? ● Should we have more people from minorities? why? ● Why don't we naturally consider these people part of CISV? ● Is this event prepared to receive minorities? ● What are we as active CISVers currently doing to include them ? ● What kind of project/ activity or action should we do in order to include them? and when are we going to do them? 	

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